

# SUDBURY PLAYGROUND HOCKEY LEAGUE TOURNAMENT JANUARY 10<sup>TH</sup>, 11<sup>th</sup> & 12<sup>TH</sup>, 2025

## **GAME TIMES:**

Players, coaches, and manager must be in the dressing rooms 20 minutes prior to game time. Game sheets must be reviewed, signed, and returned to the tournament timekeeper 10 minutes prior to game time. Teams must be ready to play 10 minutes prior to the posted start time. When the game has concluded, players then shake hands and leave the ice surface as quickly as possible.

## **LENGTH OF GAMES:**

All 60-minute games will consist of the First and Second Periods being 10-minute stop time periods and Third Period will be a 12-minute stop time. Each qualifying round game will have a 50-minute time limit.

NO TIME OUTS WILL BE PERMITTED IN QUALIFYING ROUND GAMES.

#### **POINT SYSTEM:**

WIN is worth 2 points; TIE is worth 1 point; LOSS is 0 points.

(A point shall be awarded for every period won. These points will be kept by the tournament committee and will only be used in the tie breaking process)

## TIE BREAKER RULE:

- 1. The winner of a head-to-head game will be awarded the higher seed.
- 2. In the case of a three way tie the team with the most wins advances.
- 3. If still tied, the team with the **most period won points throughout the tournament** will be given the higher seed.
- 4. If still tied, the team with the **fewest total penalty minutes throughout the tournament** will be given the higher seed.
- 5. If still tied, the team with the **fewest total goals against** will be given the higher seed.
- 6. If still tied, the team with the **most total shutouts** will be given the higher seed.
- 7. If still tied, a Coin Toss will occur and the winner advances.

### THE FOLLOWING RULE APPLIES TO CHAMPIONSHIP GAMES ONLY:

One 30 second time out per team will be permitted in a semifinal or championship game.

#### **Overtime Rule:**

- 1. Overtime: 5 Minutes "Running Time" sudden death 4 skaters per side.
- 2. Teams will defend the same end-zone as they do in the first and third periods.
- 3. Penalties will be assessed in accordance with regulation time.
- 4. The home team shall have the choice of shooting first or second.
- 5. Shootout: Alternate shots using three different players. After each team has taken three shots, the team with the most goals win. After each team has taken three shots, if the score remains tied, the shootout will proceed to a "sudden death" format. No player may shoot twice until everyone who is eligible has shot.
- 6. All players are eligible to participate in the shootout unless they are serving a ten-minute misconduct or have been assessed a game misconduct or match penalty.

## **PENALTIES AND SUSPENSIONS:**

Minor penalties will be 2 minutes in length and major penalties will be 5 minutes.

Any major penalty will carry a game misconduct penalty and the player will be ordered to the dressing room for remainder of the game and suspended for the next scheduled game or games depending on the infraction (OHF 2022-23 minimum suspension list will be used). The penalized team shall designate any player on the ice at the time of the infraction to serve the major penalty.

Any fighting major will carry an automatic game misconduct and the player will be suspended for the balance of the tournament.

A coach, manager, team official or player who receives a game misconduct penalty in the last 5 minutes or immediately after the game will be suspended for the next scheduled game or games depending on the infraction (OHF 2022-23 minimum suspension list will be used).

A gross misconduct penalty shall be assessed to any coach, manager, team official or player who uses obscene or profane language or obscene gestures to any person; will result in immediate dismissal from the game and will include a suspension for the balance of the tournament.

Any match penalty will carry a game misconduct penalty and the player will be suspended for the balance of the tournament. The penalized team shall designate any player on the ice at the time of the infraction to serve the major penalty.

No team will be permitted to add players to their team for the tournament. The only exception to this rule is for goalies. A coach must receive approval from the SPHL Executive before adding a goalie.

\*\* The Executives will be monitoring the behaviour of all participates both in the stands and on the ice. Should there be any concerns the following actions will occur:

Parent or Spectator Misbehaviour- the game will be stopped and will not continue until the parent(s) or spectator(s) leaves the arena. They will be told that should they continue with this behaviour their child will be removed from the league and will not be permitted to register next year. Parents and/or Spectators should not be verbally or physically abusive toward officials, coaches, opposing players, other parents/spectators, and to SPHL Executive Committee Members and affiliates. Aggressive actions such as banging on the glass, unnecessary/disrespectful disruptive sounds, and/or the taunting of opposing teams will not be tolerated and will result in disciplinary action.